







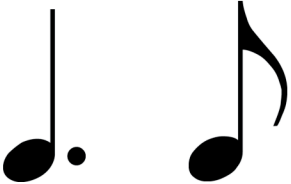
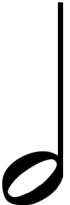



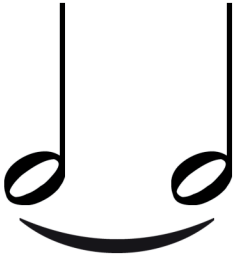
RHYTHM ROCK WALL





In this exciting game, students will draw a card, tally the beats, and place flat marbles on each of the climbing holds to help their climber reach the top. The first one to complete the course wins.

Feel free to customize the cards to the level appropriate to each student.



 <p>top</p>	 <p>top</p>	
		
		
		



 <p>top</p>	 <p>top</p>	